**All messages for the messaging app:**

**Opening message**

**(To pop up at the start of the first turn)**

**From the Citizen’s Council:** The community forum is now up and running. It will allow us to keep in touch and to coordinate the running of the zone. Be sure to tell your neighbours and ask them to make an account. The more people we have involved the stronger we are.

As members of the Gardener’s Council, we are counting on you **to turn empty plots and unused rooftops into gardens.** We have **limited stockpiles**, so you need to start producing quickly!

**Tutorial Message**

**(To pop up at the start of the first turn after closing the first message)**

**Spectral message from the ghost of Karl Marx:** Comrade! Errr, there is a spectre haunting your messaging system… Anyway, **you must feed the revolution by turning the city into an urban garden.**

**Click on fields to grow food.** But be warned! Fields need labour power!

**Click on buildings to activate them.** Remember though! Buildings can only be activated with enough solidarity! But don’t worry that will grow along with your gardens.

When you are ready to seize the reins of history, **press space bar to end the turn**.

**Messages for developing fields that aren’t attached to characters:**

**First Message:**

**Message from the Citizen’s Council:** The new fields are looking great! Soon we won’t need to rely upon our stockpile. Everyone is grateful for the hard work that you all have put in.

**Second Message:**

**Message from the Citizen’s Council:** It’s incredible what you’ve managed to produce with such limited resources.

**Third Message:**

**Message from the Citizen’s Council:** The food that you’re producing is vital to our effort to create a better future for humanity. Solidarity forever comrades.

**Messages for developing buildings that aren’t attached to characters:**

**First Message:**

**Message from the Citizen’s Council:** Raised beds on roofs and windows can provide vital supplements to our food production. That they also make the city look pretty is an added bonus!

**Second Message:**

**Message from the Citizen’s Council:** By utilising every available space we can ensure plenty even despite the government’s blockade.

**Third Message:**

**Message from the Citizen’s Council:** Our comrades in communes across the country are with us. No matter the size, every new garden is another step towards a better world.

**Messages for when food production/stockpile is low:**

**Message from the Citizen’s Council:** We really need to increase food production. People are hungry and getting restless. We can’t let this be for nothing.

**Message from the Citizen’s Council:** We know that you’re trying your best, but if we can’t show people that we can provide for them, they’re going to abandon us. A revolution marches on its stomach.

**Message from the Citizen’s Council:** We need to increase food production. I know that we’ve heard the news about the other communes. We can’t let this one fail.

**Message for when you have 1 turn left before failure:**

**Message from the Citizen’s Council:** Things are looking desperate. A small group of people just tried to leave the city and government forces fired on them. You need to start producing more food. Our choice can’t be to starve or be shot.

**Generic messages for when food production is high:**

**Message from the Citizen’s Council:** Eat and drink well tonight comrades! We can’t fail if production remains this high!

**Message from the Citizen’s Council:** We’re growing so much that soon we’ll be able to send our surpluses to other communes. A better world is already here, just not everyone has realised yet!

**Message from the Citizen’s Council:** We heard news overnight that another city has risen up and declared itself part of the national commune. The government is on the backfoot and soon will collapse!